

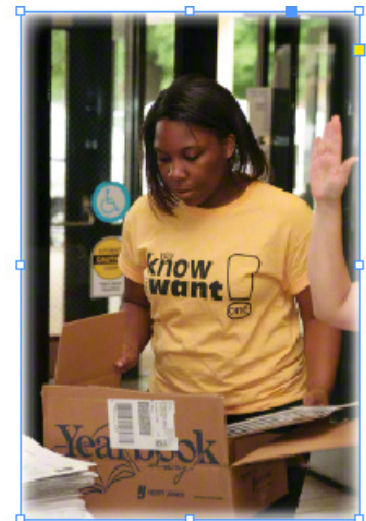
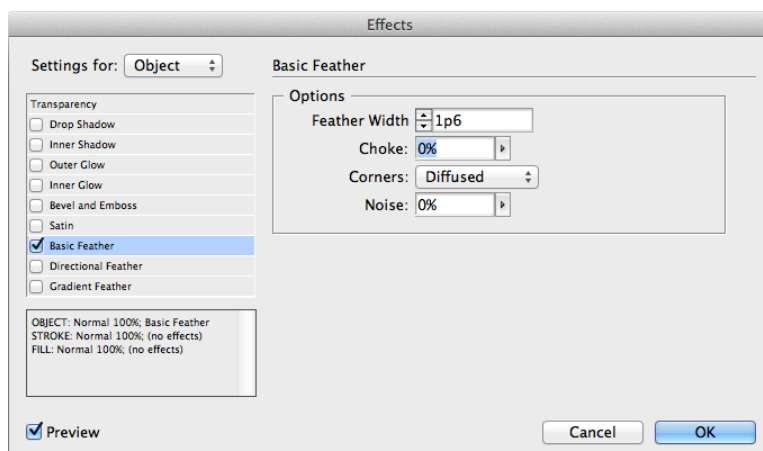


HOW TO FEATHER A PHOTO EDGE IN ADOBE® INDESIGN®

- Click on the photo with the Selection tool
- Go to **Object > Effects**
- Choose **Basic Feather**, **Directional Feather** or **Gradient Feather**

BASIC FEATHER

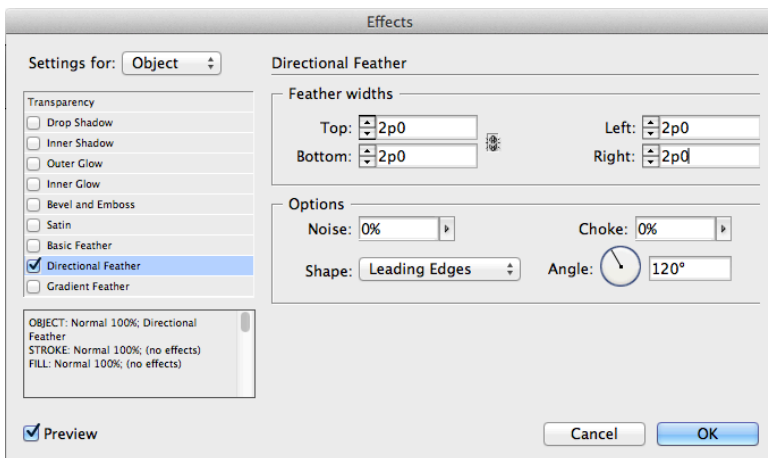
- Click **Preview** to see the changes take effect
- Type a value in the **Feather Width** field
 - The larger the value, the larger the feathered edge becomes
 - Try different values
- Choose a **Corners** type from the drop-down menu
 - Choose from **Sharp**, **Rounded** or **Diffused**
- **Noise** can be added to the feathered edge
 - Type a percentage in the Noise field or use the slider
 - Try different percentages or leave it at 0
- A **Choke** percentage can be added to the shadow
 - This value determines how much of the effect is transparent and how much is opaque
 - Large values make it more opaque, small values make it more transparent
- Click **OK** when you are finished



DIRECTIONAL FEATHER



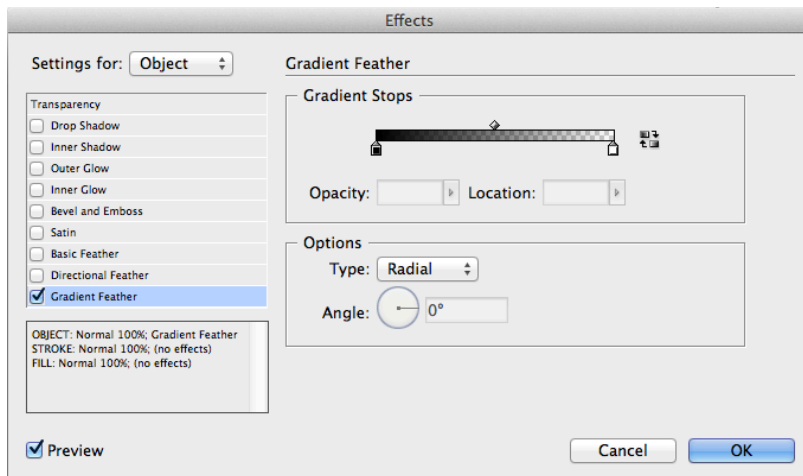
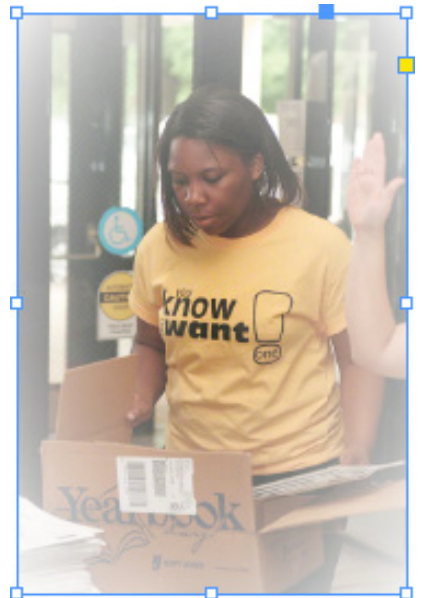
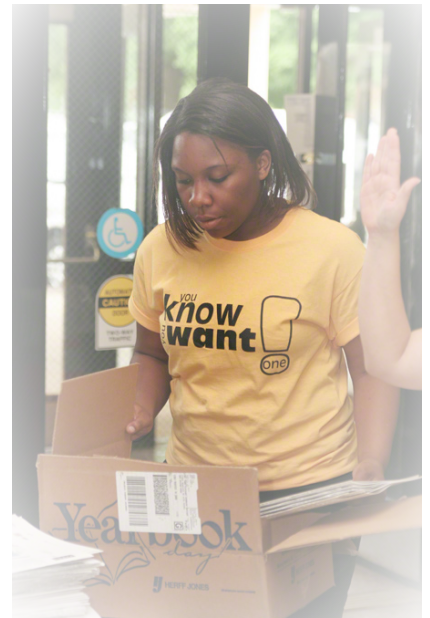
- Click **Preview** to see the changes take effect
- Type a value in the **Feather Width** field
 - The effect can be applied to the Top, Bottom, Left or Right edges
 - Click the lock to fade all edges the same amount
 - The larger the value, the larger the feathered edge becomes
 - Try different values
- **Noise** can be added to the feathered edge
 - Type a percentage in the Noise field or use the slider
 - Try different percentages or leave it at 0
- A **Choke** percentage can be added to the shadow
 - This value determines how much of the effect is transparent and how much is opaque
 - Large values make it more opaque, small values make it more transparent
- Choose a **Shape** option, if needed
 - Leave it on **All Edges** or choose **First Edge Only** or **Leading Edges**
- An **Angle** for the effect can also be specified
 - An angle other than a multiple of 90 degrees skews the feathered edge
- Click **OK** when you are finished



GRADIENT FEATHER



- Click **Preview** to see the changes take effect
- Adjust the **Gradient Stops**
- **Gradient stops** can be adjusted by dragging them left or right
- Gradient stops can be added by click below the Gradient Slider
- The **mid-point** can be adjusted by dragging the diamond above the Gradient Slider
- **Reverse Gradient** - click the box to the right of the Gradient Slider
- **Opacity** - Click a point and drag it to change the transparency between gradient points
- **Location** -click a gradient stop and add a measurement or drag the slider to adjust the position
- Choose a **Radial** or **Linear** gradient in the Options section
- The **Angle** of linear gradients can be changed
- Try different angles
- Click **OK** when you are finished



A feathered edge with noise added



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